# AU Implementation Mystic Quest

## Marlinsvik: Gather Flowers for Gaubelin (Misc. Task)

Summary:

Gaubelin asks the player to gather 20 mountain flowers of any color. In return, the player receives a leveled amount of gold and gets to make use of Gaubelin's services as an expert-level alchemy trainer.

Dramatis Personae:

[Gaubelin](https://docs.google.com/document/u/0/d/1r7gdR5kBuO4UQWHjemtDb2HNx_Cqp0TEU7HWjuwyziQ/edit)

Assets and locations:

Mountain flowers (blue, red, purple, yellow)

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The quest is available in Gaubelin's standard dialogue among all the other root options after getting through his initial dialogue:

1. **[WORK] Is there anything you need done?**
   1. Ah yes, now that you mention it. I need someone to slather, er, gather, some alchemical ingredients.
   2. It will be done free of charge! I mean, in return for fair compensation.
      1. **What alchemical ingredients?**
         1. [deadpan] Five daedra hearts, six pinches of vampire dust, and some human flesh.
         2. (laugh) Oh, what am I saying? I actually meant twenty mountain flowers. Blue, red, purple, or yellow, the color is of no importance.
            1. **[if player has 20 mountain flowers] I already have twenty mountain flowers.**

Ah, how disastrous. I mean, wonderful. [lock **WORK**] [to **REWARD**]

* + - * 1. **[if player doesn't have 20 mountain flowers] I can gather those for you.**

Splendid! I shall depart immediately. Er, that is, wait patiently for your return. [lock **WORK**] [Misc objective granted: **Gather flowers for Gaubelin**]

* + - * 1. **[if player doesn't have 20 mountain flowers] I don't have time for that right now.**

[nonplussed] Oh well, nobody's perfect. [lock **WORK**] [unlock **REFUSED**]

1. **[REFUSED] I can collect those mountain flowers for you after all.**
   1. Splendid, better sooner rather than later! Er... Ah, you know what I mean. [Misc objective granted: **Gather flowers for Gaubelin**]

**Quest Objective:**

**< > Gather mountain flowers for Gaubelin (0/20)**

This objective updates automatically with a live counter whenever the total amount of mountain flowers in the player's inventory changes. All four varieties of mountain flower are interchangeable and are pooled together. When the amount reaches 20, the objective completes and another is shown:

**Quest Objective:**

**<x> Gather mountain flowers for Gaubelin (20/20)**

**< > Bring mountain flowers to Gaubelin**

Should the player drop, use or sell any flowers so that the total count drops below 20, the objective will be hidden and the first objective will show as uncompleted again.

In the meantime, the following greeting is added to Gaubelin's stack:

* How goes the hunt for seaweed? I mean, mountain flowers?

If the player has twenty mountain flowers, the following dialogue option is available:

1. **I brought those mountain flowers for you.**
   1. [angry] Curses, must you always disturb me with such trifles? And now, of all times?
   2. [angrier] Not to mention the horrendous quality of these ingredients. Hardly fit even for tea. Is this really the best you could do?
   3. [furious] Hmph! What a sorry state of affairs, when this outrageous incompetence is what passes for help in Skyrim nowadays.
   4. [kindly] What I meant to say is, thank you very much for these flowers. They will certainly be of great help.
   5. **[REWARD]** Here is your reward. You may also seek me out if you want to repress, er, improve your alchemy skills. [back to root] [remove 20 mountain flowers] [add leveled gold] [unlock **TRAIN** in Gaubelin's standard dialogue] [objective complete: **Bring mountain flowers to Gaubelin**]

**Quest Objective:**

**<x> Bring mountain flowers to Gaubelin**

The objective will be displayed as completed even if the player completed the quest prematurely by already having 20 mountain flowers in their inventory.

***Quest complete***